

## NOTICES OF FINAL RULEMAKING

The Administrative Procedure Act requires the publication of the final rules of the state's agencies. Final rules are those which have appeared in the *Register* 1st as proposed rules and have been through the formal rulemaking process including approval by the Governor's Regulatory Review Council. The Secretary of State shall publish the notice along with the Preamble and the full text in the next available issue of the *Arizona Administrative Register* after the final rules have been submitted for filing and publication.

### NOTICE OF FINAL RULEMAKING

#### TITLE 19. ALCOHOL, HORSE AND DOG RACING, LOTTERY, AND GAMING

#### CHAPTER 3. ARIZONA STATE LOTTERY COMMISSION

##### PREAMBLE

1. **Sections Affected**

R19-3-314	<b><u>Rulemaking Action</u></b>
R19-3-315	New Section
R19-3-316	New Section
R19-3-317	New Section
2. **The specific authority for the rulemaking, including both the authorizing statute (general) and the statutes the rules are implementing (specific):**

Authorizing statute: A.R.S. § 5-504(B)  
Implementing statute: A.R.S. § 5-504(B)
3. **The effective date for the rules.**

June 21, 1996
4. **A list of all previous notices that appearing in the Register addressing the final rule:**

**Notice of Rulemaking Docket Opening:**  
2 A.A.R. 1106, March 2, 1996

**Notice of Proposed Rulemaking:**  
2 A.A.R. 1396, April 5, 1996
5. **The name and address of agency personnel with whom persons may communicate regarding the rule:**

Name: Sandy Williams, Executive Director

Address: Arizona State Lottery Commission  
4740 East University  
Phoenix, Arizona 85034

Telephone: (602) 921-4400
6. **An explanation of the rule, including the agency's reasons for initiating the rule:**

The rules set forth provisions unique to the conduct of the Arizona Lottery's instant games. The provisions of these rules are necessary to implement the requirements of A.R.S. § 5-504(B) which have not been specified generically in R19-3-301. The unique provisions described in these rules are the nature and location of play symbols, the ticket number, the validation code, the prize denominations, and the method of selecting a winning ticket.
7. **A showing of good cause why the rule is necessary to promote a statewide interest if the rule will diminish a previous grant of authority of a political subdivision of this state:**

Not applicable.
8. **The summary of the economic, small business, and consumer impact:**

These games will provide our players with a larger variety of instant games with a potential increase in sales. The only impact these rules have upon Lottery retailers is to specify how they determine if a ticket is a winning ticket and, if so, the prize amount.
9. **A description of the changes between the proposed rules, and final rules:**

**R19-3-314**

(A) "Roll 1" was changed to "ROLL 1", "Roll 2" was changed to "ROLL 2", and "Roll 3" was changed to "ROLL 3".

(F) "BONUS 7 COME 11" was changed to "Bonus 7 Come 11".
10. **A summary of the principal comments and the agency response to them:**

No comments were received by the agency.

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11. Any other matters prescribed by statute that are applicable to the specific agency or to any specific rule or class of rules:  
 Not applicable.
12. Incorporations by reference and their location in the rules:  
 None.
13. Whether the rule was previously adopted as an emergency rule and, if so, whether the text was changed between adoption as an emergency and the adoption of these final rules:  
 No.
14. The full text of the rule:

**TITLE 19. ALCOHOL, HORSE AND DOG RACING, LOTTERY, AND GAMING**

**CHAPTER 3. ARIZONA STATE LOTTERY COMMISSION**

**ARTICLE 3. INSTANT LOTTERY GAMES**

Section	
<u>R19-3-314.</u>	<u>"Bonus 7 Come 11"</u>
<u>R19-3-315.</u>	<u>"3 of a Kind"</u>
<u>R19-3-316.</u>	<u>"Heat Wave"</u>
<u>R19-3-317.</u>	<u>"In the Chips"</u>

**ARTICLE 3. INSTANT LOTTERY GAMES**

**R19-3-314. "Bonus 7 Come 11"**

**A.** In the latex play area located in the middle of the ticket, 1 horizontal row of 4 play symbol areas appear. The 1st play symbol area has "ROLL 1" printed above, the 2nd play symbol area has "ROLL 2" printed above, the 3rd play symbol has "ROLL 3" printed above, and the 4th play symbol area has "BONUS ROLL" printed above. The 4 play symbol areas contain 2 of the following play symbols: "1", "2", "3", "4", "5", or "6".

**B.** The play symbols captions correspond with and verify the play symbols as follows:

<u>Play Symbol</u>	<u>Caption</u>
<u>1</u>	<u>ONE</u>
<u>2</u>	<u>TWO</u>
<u>3</u>	<u>THREE</u>
<u>4</u>	<u>FOUR</u>
<u>5</u>	<u>FIVE</u>
<u>6</u>	<u>SIX</u>

**C.** Prize symbols captions correspond with and verify each of the prize symbols and are 1 of the following: "\$1", "\$2", "\$3", "\$5", "\$10", "\$50", "\$100", or "\$1,000" with confirming captions. The confirming captions are as follows:

<u>Prize Symbol</u>	<u>Caption</u>
<u>\$1</u>	<u>ONEDOL</u>
<u>\$2</u>	<u>TWODOL</u>
<u>\$3</u>	<u>THRDOL</u>
<u>\$5</u>	<u>FIVEDOL</u>
<u>\$10</u>	<u>TENDOL</u>
<u>\$50</u>	<u>FTYDOL</u>
<u>\$100</u>	<u>ONEHUND</u>
<u>\$1,000</u>	<u>ONETHOU</u>

**D.** A pack-ticket number beginning with "200001" is located in the lower-left portion on the back of the ticket.

**E.** The retailer validation code verifies instant winners of a \$1, \$2, \$5, \$10, \$20, \$50, or \$100 ticket. The retailer validation code which corresponds with and verifies each of these winners is as follows:

<u>ONE</u>	<u>=</u>	<u>\$1</u>	<u>TWY</u>	<u>=</u>	<u>\$20</u>
<u>TWO</u>	<u>=</u>	<u>\$2</u>	<u>FFY</u>	<u>=</u>	<u>\$50</u>
<u>FIV</u>	<u>=</u>	<u>\$5</u>	<u>ONH</u>	<u>=</u>	<u>\$100</u>
<u>TEN</u>	<u>=</u>	<u>\$10</u>			

**F.** A prize winner in the "Bonus 7 Come 11" instant game is determined by removing the latex from the play area on the front of the ticket to reveal the 8 play symbols and 3 prize symbols. Neither the retailer validation code (or any portion thereof), the pack-ticket number (or any portion thereof), nor the validation number (or any portion thereof) are play symbols and are not usable or playable as such. If the sum of any roll in "ROLL 1", "ROLL 2", and "ROLL 3" is 7 or 11, the player wins the prize indicated in the "PRIZE" box below the corresponding roll. If the sum in "BONUS ROLL" is 7 or 11, the player wins the prizes indicated in all 3 "PRIZE" boxes. A player may win up to 3 times per ticket. The prizes are as follows:

<u>\$1</u>	<u>=</u>	<u>\$1 (one dollar) or</u>
<u>\$1+\$1</u>	<u>=</u>	<u>\$2 (two dollars) or</u>
<u>\$2</u>	<u>=</u>	<u>\$2 (two dollars) or</u>
<u>\$2+\$2+\$1</u>	<u>=</u>	<u>\$5 (five dollars) or</u>
<u>\$2+\$2+\$1 (w/ bonus)</u>	<u>=</u>	<u>\$5 (five dollars) or</u>
<u>\$3+\$2</u>	<u>=</u>	<u>\$5 (five dollars) or</u>
<u>\$5+\$5</u>	<u>=</u>	<u>\$10 (ten dollars) or</u>
<u>\$5+\$3+\$2 (w/ bonus)</u>	<u>=</u>	<u>\$10 (ten dollars) or</u>
<u>\$10+\$5+\$5</u>	<u>=</u>	<u>\$20 (twenty dollars) or</u>
<u>\$10+\$5+\$5 (w/ bonus)</u>	<u>=</u>	<u>\$20 (twenty dollars) or</u>
<u>\$50</u>	<u>=</u>	<u>\$50 (fifty dollars) or</u>
<u>\$50+\$50</u>	<u>=</u>	<u>\$100 (one hundred dollars)</u>
		<u>or</u>
<u>\$100</u>	<u>=</u>	<u>\$100 (one hundred dollars)</u>
		<u>or</u>
<u>\$1,000+\$1,000+\$1,000</u>	<u>=</u>	<u>\$3,000 (three thousand dol-</u>
		<u>lars)</u>

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**R19-3-315. "3 of a Kind"**

**A.** In the latex play area located on the right side of the ticket, 3 play symbols appear in 3 rows and will be 1 of the following play symbols and confirming captions:



**B.** The retailer validation code verifies instant winners of \$1, \$2, \$3, \$4, \$5, \$8, \$20, \$50, \$100, and \$500. The retailer validation code which corresponds with and verifies each of these winners is as follows:

ONE	=	\$1	EGT	=	\$8
TWO	=	\$2	TWY	=	\$20
THR	=	\$3	FFY	=	\$50
FOR	=	\$4	ONH	=	\$100
FIV	=	\$5	FHN	=	\$500

**C.** A pack ticket number beginning with "300001" is located in the lower-left portion on the back of the ticket.

**D.** A prize winner in the "3 of a Kind" instant game is determined by removing the latex from the play area on the front of the ticket to determine the play symbols. Neither the retailer validation code (or any portion thereof), the pack-ticket number (or any portion thereof), nor the validation number (or any portion thereof) are play symbols or prize symbols and are not usable or playable as such. If the ticket holder has 3 identical play symbols in any row, column, or diagonal, the player wins the prize shown on the prize table. There may be 3 winning games on a ticket. The prizes are as follows:

Match 3 "7's" in any row, column, or diagonal = \$1 (one dollar) or

Match 3 "7's" in any row, column, or diagonal, plus match 3 "7's" in any other row, column, or diagonal = \$2 (two dollars) or

Match 3 "8's" in any row, column, or diagonal = \$2 (two dollars) or

Match 3 "7's" in any row, column, or diagonal, plus match 3 "8's" in any other row, column, or diagonal = \$3 (three dollars) or

Match 3 "7's" in any row, column, or diagonal, plus match 3 "7's" in any other row, column, or diagonal, plus match 3 "8's" in any other row, column, or diagonal = \$4 (four dollars) or

Match 3 "9's" in any row, column, or diagonal = \$5 (five dollars) or

Match 3 "7's" in any row, column, or diagonal, plus match 3 "8's" in any other row, column, or diagonal, plus match 3 "9's" in any other row, column, or diagonal = \$8 (eight dollars) or

Match 3 "10's" in any row, column, or diagonal = \$20 (twenty dollars) or

Match 3 "J's" in any row, column, or diagonal = \$50 (fifty dollars) or

Match 3 "J's" in any row, column, or diagonal, plus match 3 "J's" in any other row, column, or diagonal = \$100 (one hundred dollars) or

Match 3 "O's" in any row, column, or diagonal = \$100 (one hundred dollars)

Match 3 "K's" in any row, column, or diagonal = \$500 (five hundred dollars)

Match 3 "A's" in any row, column, or diagonal = \$5,000 (five thousand dollars)

**R19-3-316. "HEAT WAVE"**

**A.** Four play symbols, which are in a horizontal row, appear under the latex in the play area located on the right portion of the ticket with "TODAY'S HIGH" printed above each play symbol, and are 1 of the following play symbols and captions:

Play Symbol	Caption
90	NINETY
92	NTYTWO
94	NTYFOR
96	NTYSIX
98	NTYEGT
100	ONEHUN
102	HUNTWO
104	HUNFOR
106	HUNSIX
108	HUNEGT
110	HUNTEN
112	HUNTLV
114	HUNFRN
116	HUNSXN
118	HUNEGN
120	HUNTWY

**B.** One winning number symbol appears on the upper-right portion of the play area with "RECORD HIGH" printed above and is 1 of the following play symbols:

Play Symbol	Caption
90	NINETY
92	NTYTWO
94	NTYFOR
96	NTYSIX
98	NTYEGT
100	ONEHUN
102	HUNTWO
104	HUNFOR
106	HUNSIX
108	HUNEGT
110	HUNTEN
112	HUNTLV
114	HUNFRN
116	HUNSXN
118	HUNEGN
120	HUNTWY

**C.** A pack-ticket number beginning with 400001 is located in the lower-left portion on the back of the ticket.

**D.** Prize symbol captions correspond with and verify each of the prize symbols as follows:

Prize Symbol	Caption
\$1	ONEDOL
\$2	TWODOL
\$5	FIVEDOL

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<u>\$10</u>	<u>TENDOL</u>
<u>\$50</u>	<u>FTYDOL</u>
<u>\$5,000</u>	<u>FIVTHOU</u>

**E.** The retailer validation code verifies instant winners of "\$1", "\$2", "\$5", "\$10", "\$15", "\$50", "\$100", or "\$150". The retailer validation code which corresponds with and verifies each of these winners is as follows:

<u>ONE</u> = <u>\$1</u>	<u>FTN</u> = <u>\$15</u>
<u>TWO</u> = <u>\$2</u>	<u>FFY</u> = <u>\$50</u>
<u>FIV</u> = <u>\$5</u>	<u>ONH</u> = <u>\$100</u>
<u>TEN</u> = <u>\$10</u>	<u>OFY</u> = <u>\$150</u>

**F.** A prize winner in the "HEAT WAVE" instant game is determined by removing the latex from the play area on the front of the ticket to determine the 4 play symbols and the winning number symbol. Neither the retailer validation code (or any portion thereof), the pack ticket number (or any portion thereof), nor the validation number (or any portion thereof) are play symbols and are not usable or playable as such. If the player's "TODAY'S HIGH" symbol beats the "RECORD HIGH" symbol, the player wins the prize amount directly under the winning play symbol. There may be 4 ways to win on a ticket. The prizes are as follows:

<u>\$1</u>	=	<u>\$1 (one dollar) or</u>
<u>\$1 + \$1</u>	=	<u>\$2 (two dollars) or</u>
<u>\$2</u>	=	<u>\$2 (two dollars) or</u>
<u>\$5</u>	=	<u>\$5 (five dollars) or</u>
<u>\$2 + \$2 + \$1</u>	=	<u>\$5 (five dollars) or</u>
<u>\$5 + \$5</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$10</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$5 + \$5 + \$5</u>	=	<u>\$15 (fifteen dollars) or</u>
<u>\$50</u>	=	<u>\$50 (fifty dollars) or</u>
<u>\$50 + \$50</u>	=	<u>\$100 (one hundred dollars)</u>
		<u>or</u>
<u>\$50 + \$50 + \$50</u>	=	<u>\$150 (one hundred fifty dollars) or</u>
<u>\$5,000</u>	=	<u>\$5,000 (five thousand dollars)</u>

**R19-3-317. "IN THE CHIPS"**

**A.** In the latex play area located on the lower half of the ticket, 2 horizontal rows of 5 play symbols appear with "YOUR CHIPS" printed between the 2 rows, and are 1 of the following: "1", "2", "3", "4", "5", "6", "7", "8", "9", "10", "11", "12", "13", "14", or "15" with confirming captions. Two play symbols appear on the upper-right front of the latex area with "HOUSE CHIPS" printed above, and are 1 of the following: "1", "2", "3", "4", "5", "6", "7", "8", "9", "10", "11", "12", "13", "14", or "15" with confirming captions.

**B.** The play symbol captions correspond with and verify the play symbols as follows:

<u>Play Symbol</u>	<u>Caption</u>
<u>1</u>	<u>ONE</u>
<u>2</u>	<u>TWO</u>
<u>3</u>	<u>THREE</u>
<u>4</u>	<u>FOUR</u>
<u>5</u>	<u>FIVE</u>
<u>6</u>	<u>SIX</u>
<u>7</u>	<u>SEVEN</u>
<u>8</u>	<u>EIGHT</u>
<u>9</u>	<u>NINE</u>
<u>10</u>	<u>TEN</u>
<u>11</u>	<u>ELVEN</u>
<u>12</u>	<u>TWLVE</u>
<u>13</u>	<u>THRTN</u>
<u>14</u>	<u>FORTN</u>
<u>15</u>	<u>FIFTN</u>

**C.** Prize symbol captions correspond with and verify each of the prize symbols and are 1 of the following: "\$1", "\$2", "\$4", "\$5", "\$10", "\$20", "\$40", "\$50", "\$200", "\$400", or "\$25,000" with confirming captions.

<u>Prize Symbol</u>	<u>Caption</u>
<u>\$1</u>	<u>ONEDOL</u>
<u>\$2</u>	<u>TWODOL</u>
<u>\$4</u>	<u>FORDOL</u>
<u>\$5</u>	<u>FIVEDOL</u>
<u>\$10</u>	<u>TENDOL</u>
<u>\$20</u>	<u>TWYDOL</u>
<u>\$40</u>	<u>FRYDOL</u>
<u>\$50</u>	<u>FTYDOL</u>
<u>\$200</u>	<u>TWOHUND</u>
<u>\$400</u>	<u>FORHUND</u>
<u>\$25,000</u>	<u>TWFTHOU</u>

**D.** A pack-ticket number beginning with 500001 is located in the lower-left portion on the back of the ticket.

**E.** The retailer validation code verifies instant winners of a "\$2", "\$4", "\$5", "\$10", "\$20", "\$40", or "\$400" ticket. The retailer validation code which corresponds with and verifies each of these winners is as follows:

<u>TWO</u> = <u>\$2</u>	<u>TWY</u> = <u>\$20</u>
<u>FOR</u> = <u>\$4</u>	<u>FTY</u> = <u>\$40</u>
<u>FIV</u> = <u>\$5</u>	<u>FRH</u> = <u>\$400</u>
<u>TEN</u> = <u>\$10</u>	

**F.** A prize winner in the "IN THE CHIPS" instant game is determined by removing the latex from the play area on the front of the ticket to reveal the play symbols and prize symbols. Neither the retailer validation code (or any portion thereof), the pack-ticket number (or any portion thereof), nor the validation number (or any portion thereof) are play symbols or prize symbols and are not usable or playable as such. If any play symbol under "YOUR CHIPS" matches either play symbol under "HOUSE CHIPS", the player wins the prize shown for that game. There are 20 chances to win 10 times on a ticket. The prizes are as follows:

<u>\$1 + \$1</u>	=	<u>\$2 (two dollars) or</u>
<u>\$2</u>	=	<u>\$2 (two dollars) or</u>
<u>\$1 + \$1 + \$1 + \$1</u>	=	<u>\$4 (four dollars) or</u>
<u>\$2 + \$2</u>	=	<u>\$4 (four dollars) or</u>
<u>\$4</u>	=	<u>\$4 (four dollars) or</u>
<u>\$5</u>	=	<u>\$5 (five dollars) or</u>
<u>\$1 + \$4</u>	=	<u>\$5 (five dollars) or</u>
<u>\$1 + \$2 + \$2</u>	=	<u>\$5 (five dollars) or</u>
<u>\$1 + \$1 + \$1 + \$1 + \$1</u>	=	<u>\$5 (five dollars) or</u>
<u>\$1 + \$1 + \$1 + \$1 + \$1</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$1 + \$1 + \$1 + \$1 + \$1</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$5+\$1+\$1+\$1+\$1+\$1</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$5 + \$5</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$10</u>	=	<u>\$10 (ten dollars) or</u>
<u>\$2 + \$2 + \$2 + \$2 + \$2</u>	=	<u>\$20 (twenty dollars) or</u>
<u>\$2 + \$2 + \$2 + \$2 + \$2</u>	=	<u>\$20 (twenty dollars) or</u>
<u>\$4 + \$4 + \$4 + \$4 + \$4</u>	=	<u>\$20 (twenty dollars) or</u>
<u>\$10 + \$10</u>	=	<u>\$20 (twenty dollars) or</u>
<u>\$20</u>	=	<u>\$20 (twenty dollars) or</u>

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<u>\$5 + \$5 + \$5 + \$5 + \$5</u>	=	<u>\$40 (forty dollars) or</u>	<u>\$40 + \$40 + \$40</u>	=	<u>\$400 (four hundred dollars)</u>
<u>\$5 + \$5 + \$5</u>	=			=	<u>or</u>
<u>\$4 + \$4 + \$4 + \$4 + \$4</u>	=	<u>\$40 (forty dollars) or</u>	<u>\$200 + \$200</u>	=	<u>\$400 (four hundred dollars)</u>
<u>\$4 + \$4 + \$4 + \$4 + \$4</u>	=			=	<u>or</u>
<u>\$10 + \$10 + \$10 + \$10</u>	=	<u>\$40 (forty dollars) or</u>	<u>\$400</u>	=	<u>\$400 (four hundred dollars)</u>
<u>\$20 + \$20</u>	=	<u>\$40 (forty dollars) or</u>		=	<u>or</u>
<u>\$40</u>	=	<u>\$40 (forty dollars) or</u>	<u>\$25,000</u>	=	<u>\$25,000 (twenty-five thousand dollars)</u>
<u>\$50 + \$50 + \$50 + \$50</u>	=			=	
<u>\$50 + \$50 + \$50 + \$50</u>	=	<u>\$400 (four hundred dollars)</u>		=	
		<u>or</u>			
<u>\$200 + \$40 + \$40 +</u>					